



Channel	Instrument	Mic
01	Kick	Provided by engineering FOH
02	Snare	Provided by engineering FOH
03	Hi Hat	Provided by engineering FOH
04	Tom 1	Provided by engineering FOH
05	Tom 2	Provided by engineering FOH
06	Tom Floor 1	Provided by engineering FOH
07	Tom Floor 2	Provided by engineering FOH
08	Overhead left	Provided by engineering FOH
09	Overhead right	Provided by engineering FOH
10	Bass	DI
11	Guitar 1	E906*
12	Guitar 2	E906*
13	Keys (DI)	DI
14	Keys (DI)	DI
15	(Acoustic Guitar)	DI
16	Voc 1	Beta 58*
17	Voc 2	Beta 58*
18	Voc 3	SM 58*
19		

\* Band own mics

## System requirements

**Monitoring:** 5x InEar monitoring, 1 channel per mix for each musician  
**Drumpodium:** provide a drum podium, approximately 2,5 m x 2 m x 0,4 m (W x D x H)

**Attention:** Please don't set up any wedge monitors

**Mixing desk:** Digital console, minimal 24 channels, 8 x aux, - minimal 4 subgroups with inserts, minimal 3 Band parametr. EQ

**Ambiente:** Depending about the size of the room, please provide one or two room microphones for InEar monitoring

**Dynamics:** Selection by engineer FOH

**Playback / Intro:** CD-Player for Intro / or connection for USB stick (mp3 /wav)

**Front:** PA System, fitted according the size of the venue

**Backdrop:** Suspension device for banner 4 x 3 m (or 6 x 4 m)

**Light effects:** No stage fog, stroboscop

**Voltage:** 230 V /16 A Power supply with separated power lines for audio / light  
**protected by RDC**

If parts of this list cannot be fulfilled, please feel free to get contact with  
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